

IN THE SPECIFICATION

Please amend the paragraph at page 3 lines 18-20 as follows:

Figures 2A and 2B illustrate division of a large block of programming content into chunk files and creation of a manifest file according to a representative embodiment of the present invention. Figure 2C depicts a manifest file having three EventLists, each specifying how to assemble chunks to create a different version of a composition.

Please amend the paragraph at page 15 lines 13-21 as follows:

In the event that programming content is chunked at the asset level, the corresponding manifest file describes how to reassemble the chunks to reproduce the asset. The manifest may also include one or more EventLists, each specifying the assembly of assets to create a version of a composition. This is illustrated in Figure 2C, which shows a manifest file 58 having three EventLists 59A-C, each specifying how to assemble the chunks to create a different version of the composition. However, more preferably, in this case composition metadata and one or more EventLists are written into a separate Package file, which is then distributed (either electronically or on physical media) and ultimately used by the player to play out the composition, as well as by the distribution system to ensure delivery of the complete set of assets needed to exhibit a composition.